Number/Schedule

Type of Drill

School Drill Documentation Form

Fire	Five – Three drills must be completed by December 1				
Tornado	Two – One drill must be completed in March				
Safety/Security	Three – One drill must be completed prior to December 1 and one after January 1				
	 One drill shall include security measures that are appropriate to an emergency such as 				
	the release of a hazardous material.				
 One drill shall include security measures of a potentially dangerous individual on or 					
	near the school premises.				
			stration of the school an	d local public safety on the nature	
	of the dril				
		conducted during	a lunch or recess period,	or at another time when students	
are gathered but	not in classrooms.				
School:	Spiritus	Sancti	is Acader	w	
Principal:	r. Maria	Fausti	ra Show	alter	
Date of drill:)-6-22	Number of s	tudents: <u>186</u>	Number of staff:	
Time initiated:	9:25	m./p.m.) Tir	ne concluded: $9:2$	20 am (a.m./p.m.)	
Situation at Start	of the Prill (Check the	appropriate box)			
□ Before schoo			□ Passing time	□ Recess	
□ Lunch time	□ Assembly		□ After school	□ Other:	
Remarks:				-	
This report is for: (circle number next to applicable drill)		Fire dr	ill number 1 3 3	2022-7023 4 5 for the 2021/2022 school year	
		Fire drill number $1 2 3 4 5$ for the $\frac{2021}{2022}$ school year			
From any other sections and any other sections.	- i i		Tornado drill number	1 2 for the 2021/2022 school year	
80					
	-			2 3 for the 2021/2022 school year	
Name of person conducting drill: <u>Sr. Maria Faustina Showatter</u>					
Title of person con	ducting drill:P	nincipa	l		
Signature or persor	n conducting drill:	Sr. Maria	Faustino 8ho	malle: 10/5/22	
If the drill was coor agency, official's na		such as law enfor	cement, fire department	, or emergency management, list the	
Agency:		Name:		Title:	
				Title:	
Agency:		Name:		Title:	

Must post on the school's website within 30 days after completing the drill. The form must be maintained on the school website for at least three years.